

LESSON PLAN 3

| Module Name: Problem solving | |
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| Topic Title: Creatively using digital technologies | |
| Lesson plan 3 – Digital tools for your hobbies | |
| Duration: 60 minutes | |
| Aim | The main goal of this lesson plan is to provide all the necessary information to adult learners about the possibilities provided by the Internet and digital tools in general to learn and practice their hobbies. |
| Target Group | Adults (seniors) |
| Facility/ Equipment | <ul style="list-style-type: none"> ● Classroom ● Internet access ● Projector ● White board |
| Tools/ Materials | <ul style="list-style-type: none"> ● Sticky-notes ● Handout 1 |
| Main Tasks | <p>1. Task 1: The Internet for fun</p> <p>1.1 Provide your students with sticky-notes and ask them to provide answers to the following: (15 mins) (<i>see Handout 1</i>)</p> <ul style="list-style-type: none"> ● Give examples of different things they can search online to learn and practice their hobbies <p>1.2 Share the handout with your students and identify more common ways to practice their hobbies online (15 mins)</p> <p>2. Task 2: Looking for hobbies online (25 mins)</p> |



2.1 Explain what a tutorial is and show some examples of YouTube tutorials (e.g. how to bake an apple pie)

2.2 Simulate the practice of a hobby online:

- Ask your students to identify a specific hobby
- Show how to search information online to perform or improve the hobby
- Have a look at YouTube tutorials on that subject

3. Task 3: Wrap-up (5 mins)



HANDOUT 1: Practice a hobby online

Things can be searched online to learn and practice hobbies:



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**Use the sticky notes to write your answers.*

